



Stadt Nürnberg · Egidienplatz 23 · 90403 Nürnberg

**City of Nuremberg
Municipal Museums**

The Authors' Deposit Service

The German Games Archive was founded in 1985 as a historiographical archive, and has taken on the task of documenting games production since 1945 as a foundation for in-depth analysis and thoughtful research, and to promote the development of games in our time. As a special service, the German Games Archive in Nuremberg offers game authors a way to archive their concepts in the form of physical copies.

An author who has developed a game can file the associated documents with the Archive, as safeguarded evidence, for three years. The games are submitted under sealed cover, guaranteeing that only the author knows the contents. Only the author can decide who gets to see the game, and when. The deposit will be kept in the Archive for three years, after which it will be returned to the author via registered mail. The author is charged a one-time fee of €75 for the service (for games from outside Germany, €100). This amount includes all administrative expenses and the cost of return shipment.

To make sure the deposit is stored properly, it goes without saying that the sender must carefully follow the instructions on the attached form letter – most notably, be sure to carry out each step in the right order.

If you want to file a game with the German Games Archive, send the attached form letter with a check for €75 (submissions from outside Germany, €100) to the Archive, and wait for our reply letter. Once you receive our reply, you can then send in your deposit to the Archive as a sealed package, by registered mail with return receipt.

You can find out more about how to handle concepts for games in the paperback "Guidelines for Game Inventors," available for only €5 (cash in advance) from the German Games Archive in Nuremberg. (Only in German at present; not available in bookstores.) The guidelines also include information about standard contracts, how to approach publishers, how to design rules, and more.

Best regards,

Dr. Karin Falkenberg
Director

**German Games Archive in
Nuremberg**

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Sender

Seite 2 von 2

Last name:
First name
Street:
Postal Code, City:
Email:

An das
Deutsche Spielearchiv Nürnberg
Egidienplatz 23
90403 Nürnberg

Date:

Ladies and Gentlemen:

To safeguard evidence, I would like to send the German Games Archive in Nuremberg a sealed envelope or package containing the draft of a game I have developed.

Please

- do not damage the seals
- do not open the envelope or package
- keep the delivery on file for three years
- and return it to me only after that period has lapsed.

If there is a court dispute, please send the package, if I so request, by registered mail to the court I indicate to you.

I understand that the German Games Archive in Nuremberg and its employees do not assume liability for any accidental destruction of my shipment while it is in the Archive.

- I enclose an account-only check for €75 (submissions from outside Germany: €100) to cover the costs of archiving and shipping.
- I have transferred the amount of €75 (from outside Germany: €100) today to your account 1010941 at Stadtsparkasse Nürnberg (German bank code BLZ 76050101), indicating the reference "2670410000-KuM/4-Spielearchiv."

(Please strike out the inapplicable item.)

Sincerely,

